

PRML chapter11

1. Markov Chain Monte Carlo

- allows sampling from a large class of distributions, and which scales well with the dimensionality of the sample space
- Metropolis algorithm
 - sample is accepted with probability

$$A(\mathbf{z}^*, \mathbf{z}^{(\tau)}) = \min\left(1, \frac{\tilde{p}(\mathbf{z}^*)}{\tilde{p}(\mathbf{z}^{(\tau)})}\right)$$

- choose a random number u with uniform distribution over the unit interval $(0,1)$
- accepting the sample if $A(\mathbf{z}^*, \mathbf{z}^{(\tau)}) > u$
- a central goal in designing Markov chain Monte Carlo methods is to avoid random walk behaviour

(a) Markov chains

- Markov chain is the situation that we can approximate future from the given states
- A first-order Markov chain is defined as

$$p(\mathbf{z}^{(m+1)} | \mathbf{z}^{(1)}, \dots, \mathbf{z}^{(m)}) = p(\mathbf{z}^{(m+1)} | \mathbf{z}^{(m)})$$

- marginal probability is written as

$$p(\mathbf{z}^{(m+1)}) = \sum_{\mathbf{z}^{(m)}} p(\mathbf{z}^{(m+1)} | \mathbf{z}^{(m)}) p(\mathbf{z}^{(m)})$$

- A distribution is invariant when it satisfies

$$p^*(\mathbf{z}) = \sum_{\mathbf{z}'} T(\mathbf{z}', \mathbf{z}) p^*(\mathbf{z}')$$

(b) The Metropolis-Hastings algorithm

- We first propose $q(\mathbf{Z})$, then samples from it. We accept the sample when it satisfies detailed balance
- generalize metropolis algorithm by making

$$A_k(\mathbf{z}^*, \mathbf{z}^{(\tau)}) = \min\left(1, \frac{\tilde{p}(\mathbf{z}^*) q_k(\mathbf{z}^{(\tau)} | \mathbf{z}^*)}{\tilde{p}(\mathbf{z}^{(\tau)}) q_k(\mathbf{z}^* | \mathbf{z}^{(\tau)})}\right)$$

- By using this we could proof the Metropolis algorithm samples from the required distribution

2. Gibbs Sampling

- a special case of the Metropolis- Hastings algorithm.
- First we initialize $\{z_i : i = 1, \dots, M\}$
- for each τ :and for each j: sample

$$z_j^{(\tau+1)} \sim p\left(z_j | z_1^{(\tau+1)}, \dots, z_{j-1}^{(\tau+1)}, z_{j+1}^{(\tau)}, \dots, z_M^{(\tau)}\right)$$

- In order to gain the proper sampling, we need $p(z)$ is invariant and Ergodicity
- we use "over-relaxation" to prevent it behaving like random walk.

3. Slice Sampling

- Metropolis algorithm is sensitive to step size
- The technique of slice sampling provides an adaptive step size that is automatically adjusted to match the characteristics of the distribution

4. The Hybrid Monte Carlo Algorithm

(a) Dynamical systems

- momentum variable

$$r_i = \frac{dz_i}{d\tau}$$

- under $E(z)$ is potential energy

$$p(\mathbf{z}) = \frac{1}{Z_p} \exp(-E(\mathbf{z}))$$

- Physical energy is

$$K(\mathbf{r}) = \frac{1}{2} \|\mathbf{r}\|^2 = \frac{1}{2} \sum_i r_i^2$$

- The total enegy of the system is

$$H(\mathbf{z}, \mathbf{r}) = E(\mathbf{z}) + K(\mathbf{r})$$

- During the evolution of this dynamical system, Hamilton function is constant
- Consider the joint distribution over phase space whose total energy is the Hamiltonian

$$p(\mathbf{z}, \mathbf{r}) = \frac{1}{Z_H} \exp(-H(\mathbf{z}, \mathbf{r}))$$

- leapfrog discretization
 - repeat following loop

$$\hat{r}_i(\tau + \epsilon/2) = \hat{r}_i(\tau) - \frac{\epsilon}{2} \frac{\partial E}{\partial z_i}(\hat{\mathbf{z}}(\tau))$$

$$\hat{z}_i(\tau + \epsilon) = \hat{z}_i(\tau) + \epsilon \hat{r}_i(\tau + \epsilon/2)$$

$$\hat{r}_i(\tau + \epsilon) = \hat{r}_i(\tau + \epsilon/2) - \frac{\epsilon}{2} \frac{\partial E}{\partial z_i}(\hat{\mathbf{z}}(\tau + \epsilon))$$

(b) Hybrid Monte Carlo

- combine Hamilton dynamics and Metropolis algorithm

(c) Estimating the Partition Function

- in order to compare Bayes models, need to know the odds of Z_E
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$$\begin{aligned} \frac{Z_E}{Z_G} &= \frac{\sum_{\mathbf{z}} \exp(-E(\mathbf{z}))}{\sum_{\mathbf{z}} \exp(-G(\mathbf{z}))} = \frac{\sum_{\mathbf{z}} \exp(-E(\mathbf{z}) + G(\mathbf{z})) \exp(-G(\mathbf{z}))}{\sum_{\mathbf{z}} \exp(-G(\mathbf{z}))} = E_{G(\mathbf{z})}[\exp(-E + G)] \\ &\simeq \frac{1}{L} \sum_l \exp(-E(\mathbf{z}^{(l)}) + G(\mathbf{z}^{(l)})) \end{aligned}$$